

Streamline Studios Malaysia Announced!

Leading digital content creator and co-producer re-emerges

Kuala Lumpur, Malaysia – December 7, 2010 – Streamline Studios announced today the launch of its new studio in Malaysia. “The industry faces new market realities that demand more than just low-cost asset production. In Asia we’re providing higher value content creation and dependable pipelines, with integration expertise that is necessary to compete in today’s market,” said Stefan Baier, Co-Director of Streamline Studios Malaysia.

Focused on digital content creation, content integration and co-productions, Streamline Studios Malaysia combines the studios legendary quality, dependability and know-how with attractive rates. “Whether it’s iOS, social, casual or console, with our new studio you’ll get the most out of your budget.” said Mike Shurtleff, Co-Director of Streamline Studios Malaysia. The studio is busy at work on several unannounced projects, including co-productions for multiple platforms.

ABOUT STREAMLINE STUDIOS

For more than a decade Streamline Studios has been providing high quality content for all platforms and genres within the video games industry. Streamline Studios' work has been featured in several platinum selling hits including, Gears of War, Unreal Tournament and Ghost Recon. Its content has been recognized internationally with several awards including Animago and the European Seal of Excellence.

For more information please visit www.streamline-studios.com

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