

PRESS RELEASE

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Streamline Studios wins ANIMAGO AWARD!

Purmerend, Netherlands (May 12, 2005) – Streamline Studios has been awarded top honors at this years Animago awards ceremony in the Games / Teasers Category for "Ghost Story", the TV commercial spot for Ghost Recon 2. "We are honored that the CGI community recognized our creative efforts in Ghost Story," stated Stefan Baier, Chief of Production for Streamline Studios. "Pulling off the spot was a great challenge and only reconfirms Streamline's ability to produce compelling content for the international arena."

Streamline Studios will be attending this years E3. To schedule a meeting, please contact Sabina Dirks, sdirks@streamline-studios.com. For more information about the studio please visit, www.streamline-studios.com.

ABOUT STREAMLINE STUDIOS

Streamline Studios was founded in 2001, as a creative and engineering outsource provider for the film, television and video game industry. Since its inception, Streamline Studios has become a leading outsourcer in the video game industry, and has serviced several high profile clients and franchises including: Electronic Arts James Bond: 007 Nightfire, Epic Games' Unreal Tournament, and Red Storm Entertainments Ghost Recon 2. Through the provisioning of its services, Streamline Studios has developed a reputation as a premier full-service design studio that is capable of providing creative vision, and the necessary expertise to ensure a smooth production pipeline.

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