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## **STREAMLINE STUDIOS ANNOUNCES NEW SOUND AND MUSIC SERVICE SOLUTIONS**

### **FOR IMMEDIATE RELEASE**

**AMSTERDAM, Netherlands – October 25, 2006** – Streamline Studios, a leading provider of digital content solutions, announced today that it has opened Streamline Sound, the first sound studio in the Netherlands region focused on both the interactive and traditional entertainment industries. Streamline Sound, which is the only studio in the region specifically designed for Dolby® Digital 5.1, offers music and audio creation and recording services as well as an online database of sound and music available for use in games and other entertainment projects. The studio is headed up by noted recording engineer and producer Tom Pearce, a longtime veteran in the music industry who has worked with legends including Elton John, Paul McCartney, Eric Clapton, George Harrison, Jimmy Page, Beatles producer George Martin, and the London Symphony Orchestra.

Streamline Sound is fully integrated into Streamline Studios' processes and services and its staff is ready to work seamlessly with game developers, animators, artists, video production, and web development teams. In addition, Pearce's team is creating an online music and sound effects database from which clients will be able to select high quality, original content for their projects. The studio is capable of handling everything from Foley and voice over recording to surround sound mixing, sound design, and full music production, with real-time video post production integration being added in the future.

"Our full-fledged Streamline Sound studio adds another key creative element to our suite of in-house service solutions," said Alexander Fernandez, CEO of Streamline Studios. "In addition to delivering high quality visual content creation, the studio can now provide cutting edge audio solutions for our partners, with both studio services and an online audio database."

"I'm looking forward to applying my expertise in the music industry to the videogame, film, and television industries," said Tom Pearce, General Manager, Streamline Sound. "With Streamline Sound we can now offer our partners a high quality, affordable solution to the ever-rising cost of licensed music through custom music composition and creation."

Pearce previously worked with many of the world's best-known artists as a studio recording engineer and technician as well as composer and performing musician. He is a member of the Institute of Sound and Communications Engineers (M. Inst. S.C.E.) and has won numerous awards for his work including a Platinum disc for Elton John's album *Ice on Fire* and a Silver disc for Elton John's single *Nikita*.

For more information on Streamline Sound, please visit [sound.streamline-studios.com](http://sound.streamline-studios.com).

### **ABOUT STREAMLINE STUDIOS**

Streamline Studios is an independent developer and leading provider of digital content service solutions for the interactive entertainment industry. Along with creating its own IP, Streamline develops and implements cutting edge solutions to common issues faced by game developers worldwide. Since its founding in 2001, Streamline Studios has become a leading content creator in the videogame industry while providing service solutions for high-profile partners and franchises including *Gears of War* from Epic Games, THQ's *Saints Row*, *James Bond 007: NightFire*<sup>™</sup> from Electronic Arts, and Red Storm Entertainment's *Ghost Recon 2*. Streamline is known for providing both creative vision and the experienced management necessary to ensure a smooth production process. For more information on Streamline Studios, visit [www.streamline-studios.com](http://www.streamline-studios.com).

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